



<http://www.kickstarter.com/projects/165500047/broken-sword-the-serpents-curse-adventure>



**A new, original, Broken Sword game by Charles Cecil.
Join the adventure and help us create the best Broken Sword
game ever.**



<http://revolution.co.uk/>



Baphomet's Fluch: Der Sündenfall

ist der fünfte Teil der beliebten Spielereihe und vereint George Stobbart und Nico Collard.

Das Spiel wird 2013 für PC, Mac, iOS und Android erscheinen!

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News (22. September 2012)

Mehr als 800.000 US-Dollar eingesammelt!

400.000 Dollar einzusammeln war das ursprüngliche Ziel!

Dieses wurde bei weitem überschritten.

**Jetzt können auch Inhalte, die bereits gestrichen wurden,
verwirklicht werden!**

**Das wären z.B. Schauplätze in Nordafrika u.
dem Mittleren Osten!**

Teaser:

<http://www.youtube.com/watch?v=9FxnYWOOx-Q>

<http://www.facebook.com/brokenswordofficial>



Alpha Teaser:

<http://www.youtube.com/watch?v=JegsmAR6nVY>





News (11.März 2014)

Update time!

"We are hugely excited, but also slightly sad, to be coming into the final few weeks of development of Broken Sword 5 – the Serpent's Curse: Episode 2 on PC/Mac/Linux.

The remaining speech has been recorded in English, German, and French.

Spanish and Italian are close behind.

Russian text is mid way through translation.

And things are ramping up for the final push as we approach the countdown to release.

We are implementing and refining the final animations, remaining sound effects and end music, fixing logic bugs, ensuring that the facial expressions match the delivered speech, and so on.

Quite reasonably, people have been asking for a definitive release date – something that we have avoided giving because it is so hard to know exactly how long these final stages will take.

Quality is our top priority, and we don't want to release the game before it is ready.

We stated that Episode 2 on PC/Mac/Linux would be available by the 'end of the first quarter', i.e. the end of March, and we are still aiming to achieve this.

I am really pleased with Episode 2.

As you would expect, the pace is faster, and the scenes more dramatic, as our heroes race to the conclusion.

We have had more time than normal to mould the core themes into the gameplay.

I so hope that you will be as excited by these ideas as I am.

You will meet some familiar characters including Pearl and Duane, and George will encounter a formidable foe...



BROKEN SWORD 5
THE SERPENT'S CURSE



Lösungshilfe, Session 1

-Lösungshilfe Baphomets Fluch 5, Teil 1.1

-Lösungshilfe Baphomets Fluch 5, Teil 1.2

-Lösungshilfe Baphomets Fluch 5, Teil 1.3

-Lösungshilfe Baphomets Fluch 5, Teil 1.4

-Lösungshilfe Baphomets Fluch 5, Teil 1.5

-Lösungshilfe Baphomets Fluch 5, Teil 1.6

Lösungshilfe, Session 2

-Lösungshilfe Bahpomets Fluch 5, Teil 2.1

-Lösungshilfe Bahpomets Fluch 5, Teil 2.2

-Lösungshilfe Bahpomets Fluch 5, Teil 2.3

-Lösungshilfe Bahpomets Fluch 5, Teil 2.4

-Lösungshilfe Bahpomets Fluch 5, Teil 2.5



BAPHOMET'S FLUCH

DER SÜNDENFALL



Adventureinsel

<http://www.adventureinsel.de/>



Locke

Update: 29. April 2014